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app, the mouse always stays down on the page. In the mouseup event, I use the function to get the location of the mouse and save it to memory, as the location of the page on screen. Is there a way to detect the mouse location just before the mousedown event so that I can use the location to save in memory, instead of save it in the mouseup event? Any help is appreciated. Thanks in advance! A: I don't know of any "just before mousedown" event. Usually mousemove is the closest one, but it only comes after the mousedown in the case of painting. If you really want to do some magic with that, you can hook up the mousedown event of some element and save the last mouse location. Then,